TEXTURE

I like random details
splatter
pattern + splatter brushes for depth

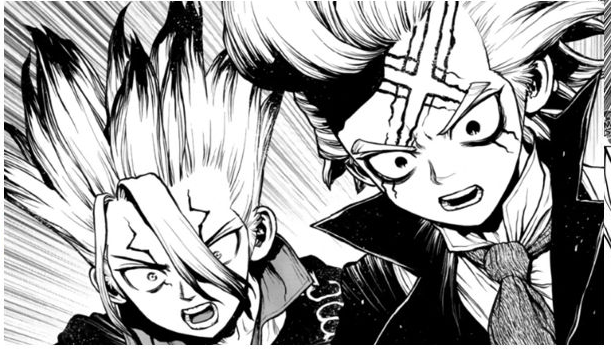
Its all shapes— so much implied detail
Screentone textures +
geometric textures

Wall textures ♥ less flat
I really like this mark-making as lighting style! Its sketchy & loose but you understand what it is!

gestural brush marks (textured brushed)
lots of textured brush work = easy to imply background details + I like the painterly style

LINE

MOODBOARD



LIGHTING MOODBOARD

love the light and dark contrast border

soft shading on building _ blending

Cel Shading + dramatic colours & contrast

very clear but has a little shading "bleed" room light

Intense colours

Shadow

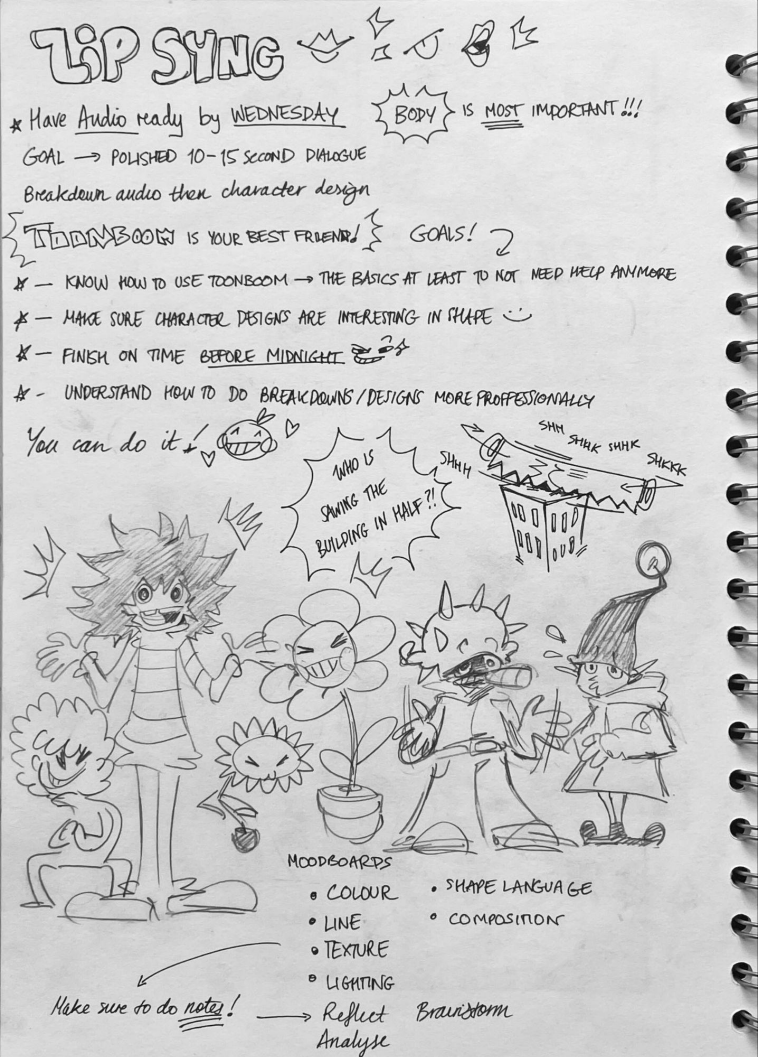
shadow but different colour (bleed)

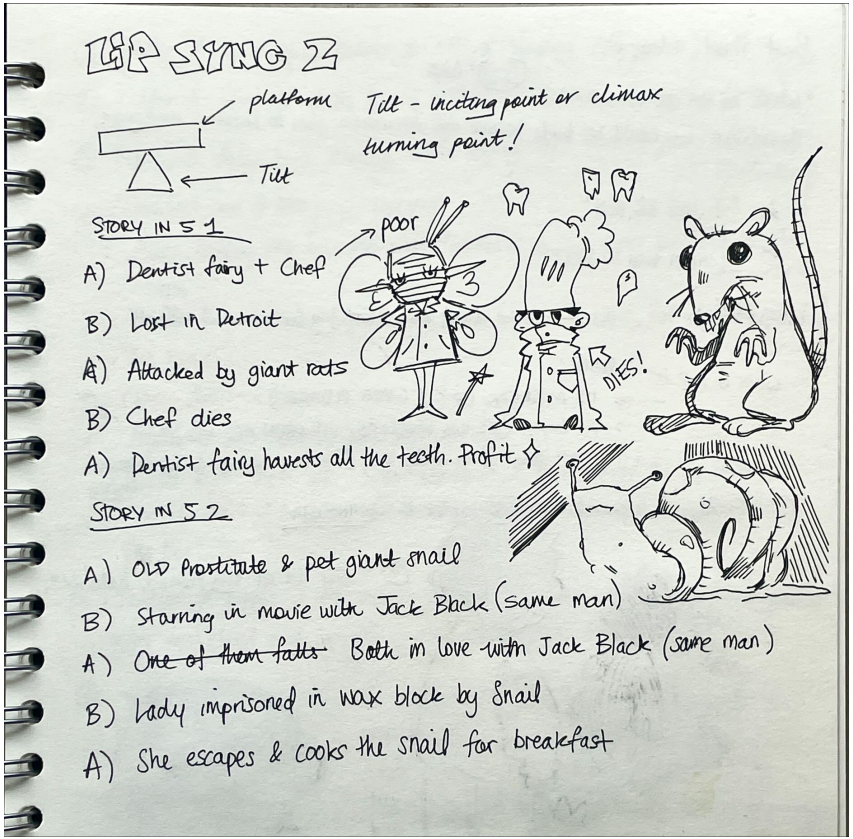
Also dramatic lighting – helps create focal point

DRAMATIC LIGHTING!

CLASS NOTES AND TASKS

Scans of sketchbook work for the lip sync elective





BEAT SHEET

Beat Sheet Ideas?

AAAA

"WHERE DO YOU SEE LONDON?"

2 PEOPLE – could be birds because the discussion goes to London sinking?

- ☆ "I HATE BIG BEN"
- ☆ "LONDON WITH NO SOUL"

BIG BEN

- PET? → Make it not even that big for comedic effect
- WHAT IS IT? → PLANT?
- → ITS A BREAK-UP? (GIANT PLUSHIE)
- → A TOY!? (ITS TWO TODDLERS/CHILDREN ARGUING)
  - → what if its really ugly? It was about to be thrown away

① Toddler A approaches playing toddler B (OMINOUSLY)

① Toddler A approaches Toddler B who is playing (playroom)

② Toddler A: "Get rid of Big Ben I hate it!" angry character acting (arms)

③ Toddler B fully turns around while saying "No!" → "I just–" (T pose (protective))

④ (Flashback non lip sync) UGLY!!!
Mum holding toy over bin while Toddler B reaches arms out with grabby motion
Toddler B continues to speak at the same time: "I told Kat that I wanted Big Ben–"

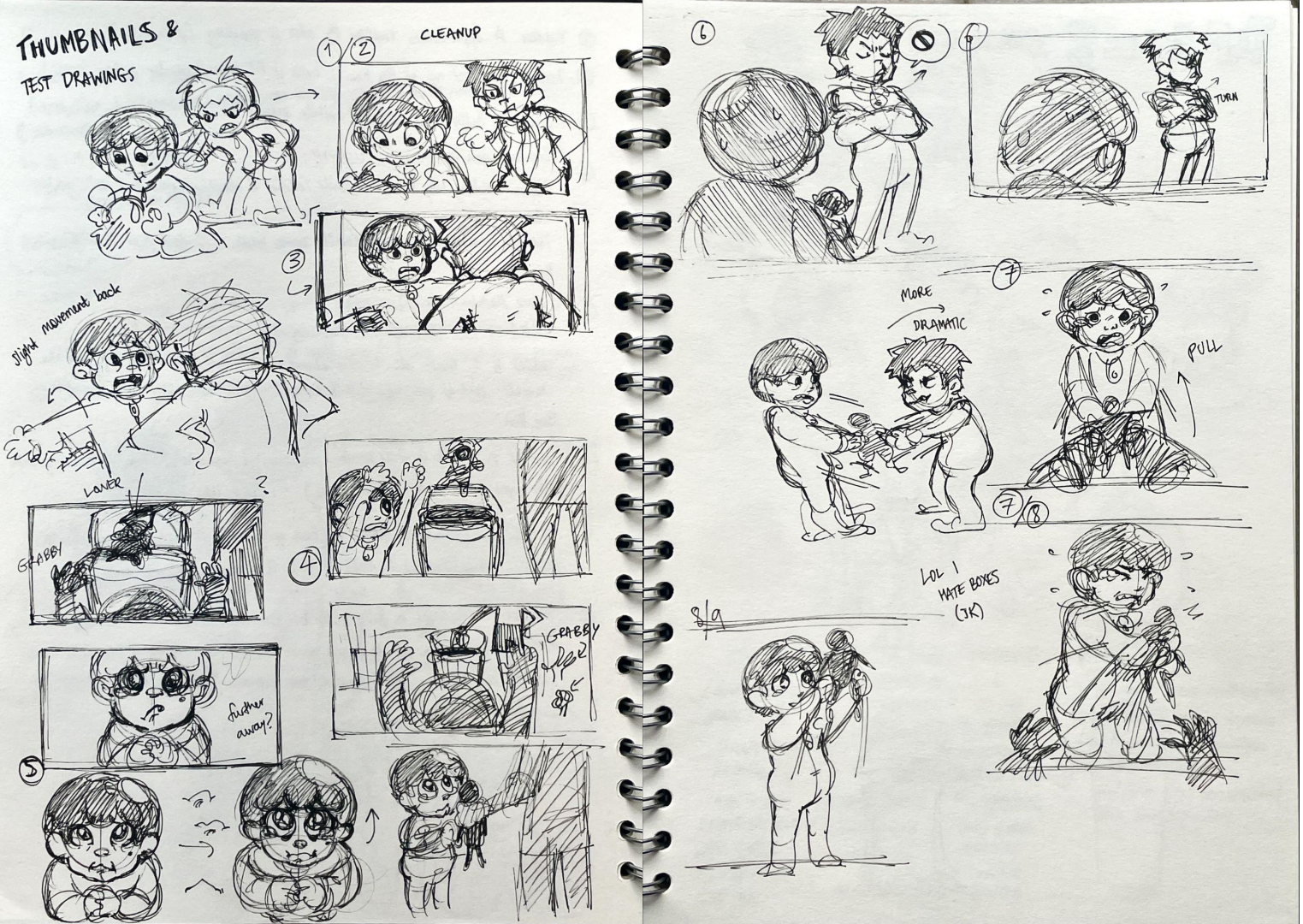
⑤ (same flashback scene)
Toddler B face close up with pleading eyes
Toddler B "Thats all I care about–" * He is handed the Toy (over the shoulder sort of we are still looking at him "–thats all I care about is Big Ben"

⑥ Toddler A (back in their previous playroom) (looks to the side/disgusted/grumpy with eyes closed and crossing arms) "I don't like Big Ben"

⑦ Toddler B protectively holds Big Ben and leans forward while saying: "No! NO!" while Toddler A tries to grab it / tries to pull it away

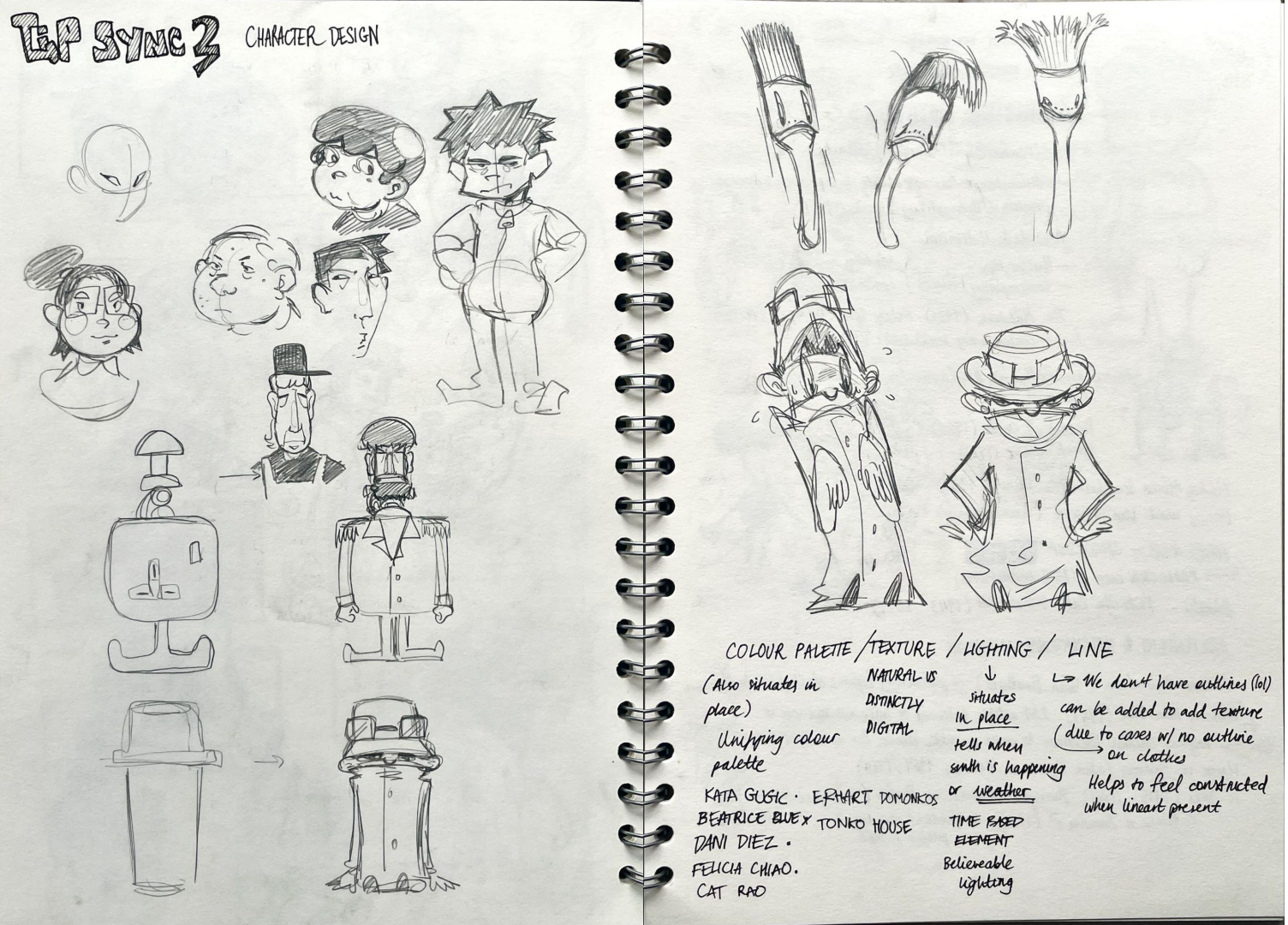
⑧ Toddler B manages to fully pull Big Ben away and turns away protectively * "if its gonna go its gonna go to me". He holds it up like Simba and turns back slightly towards the camera "If Big Ben is going anywhere its to me!"

PTO for THUMBNAILS


THUMBNAILS &
TEST DRAWINGS
CLEANUP
1
2
3
slight movement back
LOVER
GRABBY
4
GRABBY
further away?
5
6
6
TURN
7
MORE
DRAMATIC
PULL
7/8
LOL I
HATE BOXES
(JK)
8/9

THUMBNAILS

CHARACTER DESIGN TASKS



LIP SYNC TASK

DREAMWORKS PRINCE OF EGYPT TEST

FRAME BY FRAME 00:14-00:17

1. Anticipation → chest moves upwards + shoulders & arms
   → Hands/fingers seem to clench staff
   → Head moves upwards subtly – less than body

2. Start of speech → Face has a big stretch
   "YOU'RE-" └ eyebrows raise / chin descends
   — shoulders / arms / body begins ease downwards

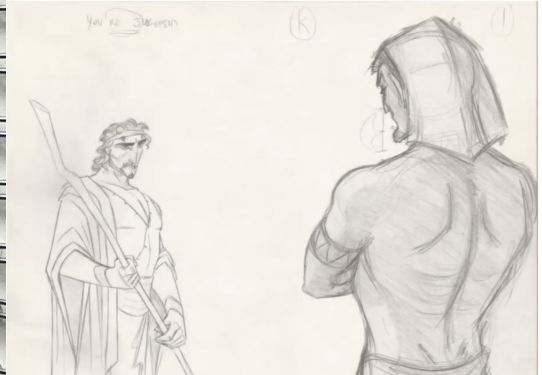
3. CONT. → Face scrunches up (squash) – eyebrows frowned
   "JUDGEMENT" ↳ mouth is asymmetrical – eyes squinting
   ◺ disgust?
   — body slow ease downwards

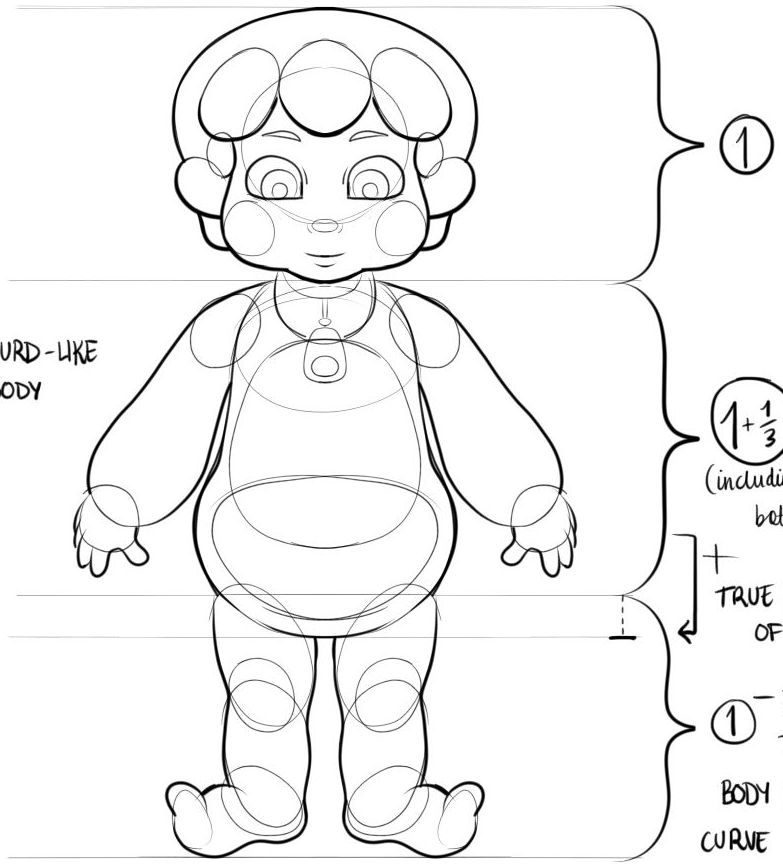
4. JUDGEMENT 2 CONT — EXTREME Head stretch EYES WIDE!
   – mouth 'O' / eyebrows raised
   left hand lets go off staff
   body starts opening up (anticipation)

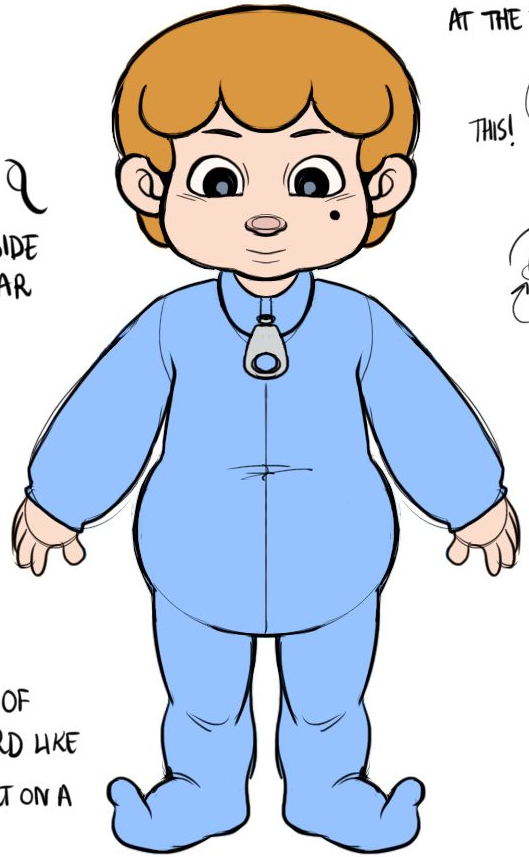
5. Start of movement — staff moving upward to continue movement
   – eyebrows descend, head tilts, left hand moves to the side slightly

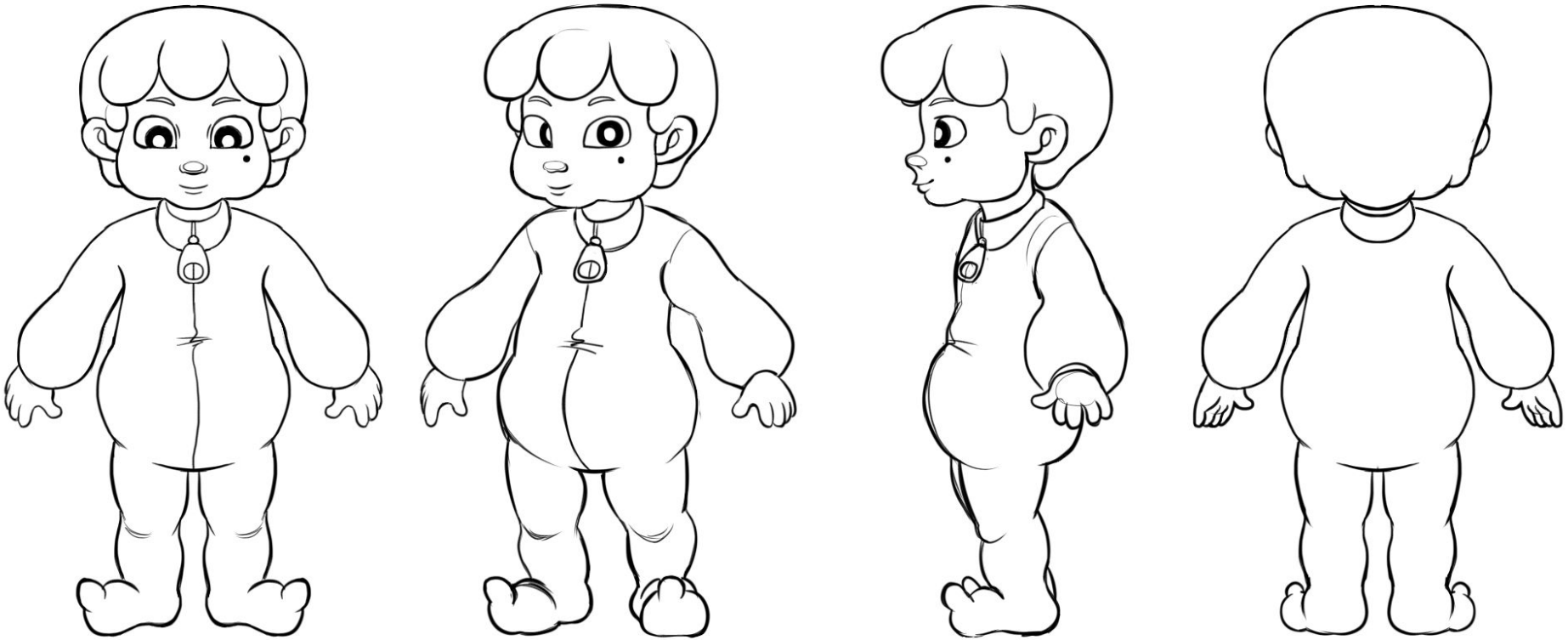
6. "-ENT" — staff upright, head tilted – shoulders raising
   eyebrows furrowed but raised slightly hand subtle turn
   body moving towards viewer – ease in (stretch + anticipation)

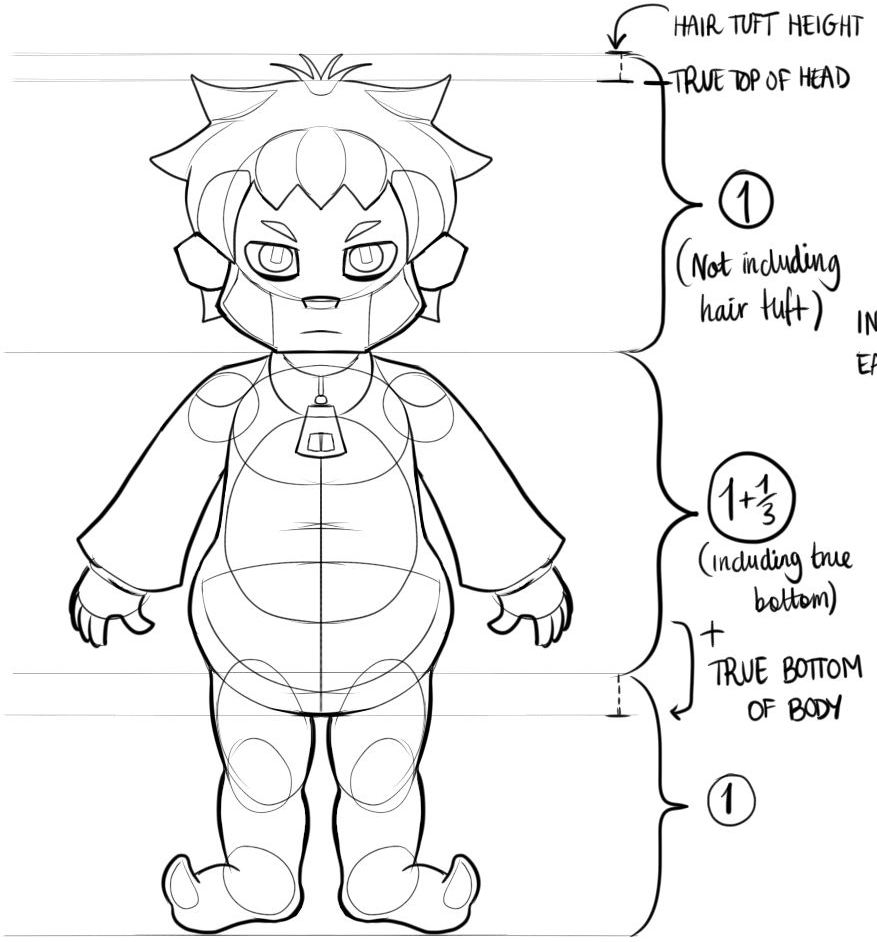
7. "NOT" — Head swing around – arc ↷ face stretched
   eyes wider, eyebrows raised
   chin extended
   Hand swings forward but subtly
   staff hits the floor as he steps and
   makes from the force ↔ side to side




1
GOURD-LIKE BODY
1 + 1/3
(including true bottom)
+
TRUE BOTTOM OF BODY
1 – BECAUSE OF THE GOURD LIKE BODY LEGS START ON A CURVE
– LEG LENGTH STARTING ON OUTSIDE = SIZE OF HEAD
FEET IN BABY ONESIE ARE LIKE SOCKS WHICH ARE TOO LONG


INSIDE EAR
HEAD IS ROUND BUT FLATTENED AT THE TOP
THIS!
NOT THIS
EYES START FROM INSIDE POINT DRAWN CLOCKWISE → THIS WAY THE THICKEST PART OF THE LINE IS ON THE OUTSIDE
N/A IF THERE IS NO PEN PRESSURE



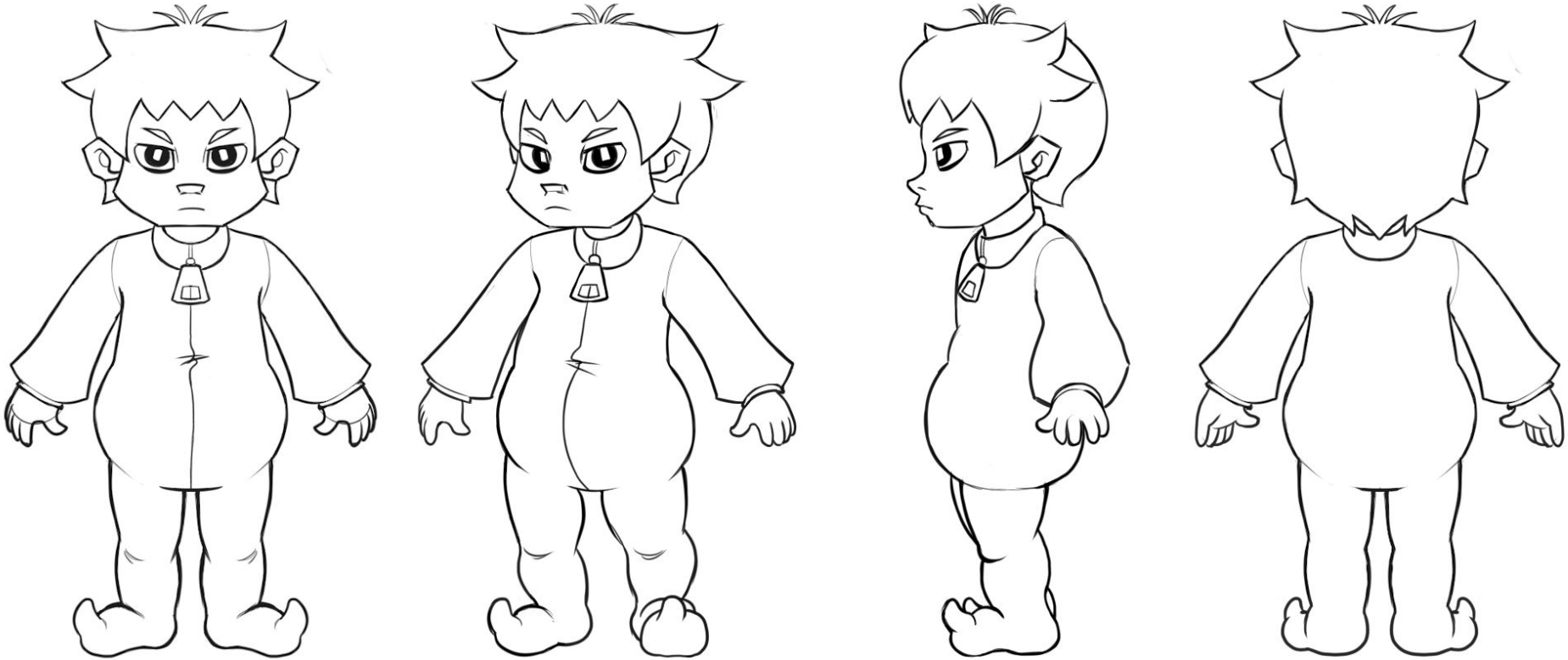


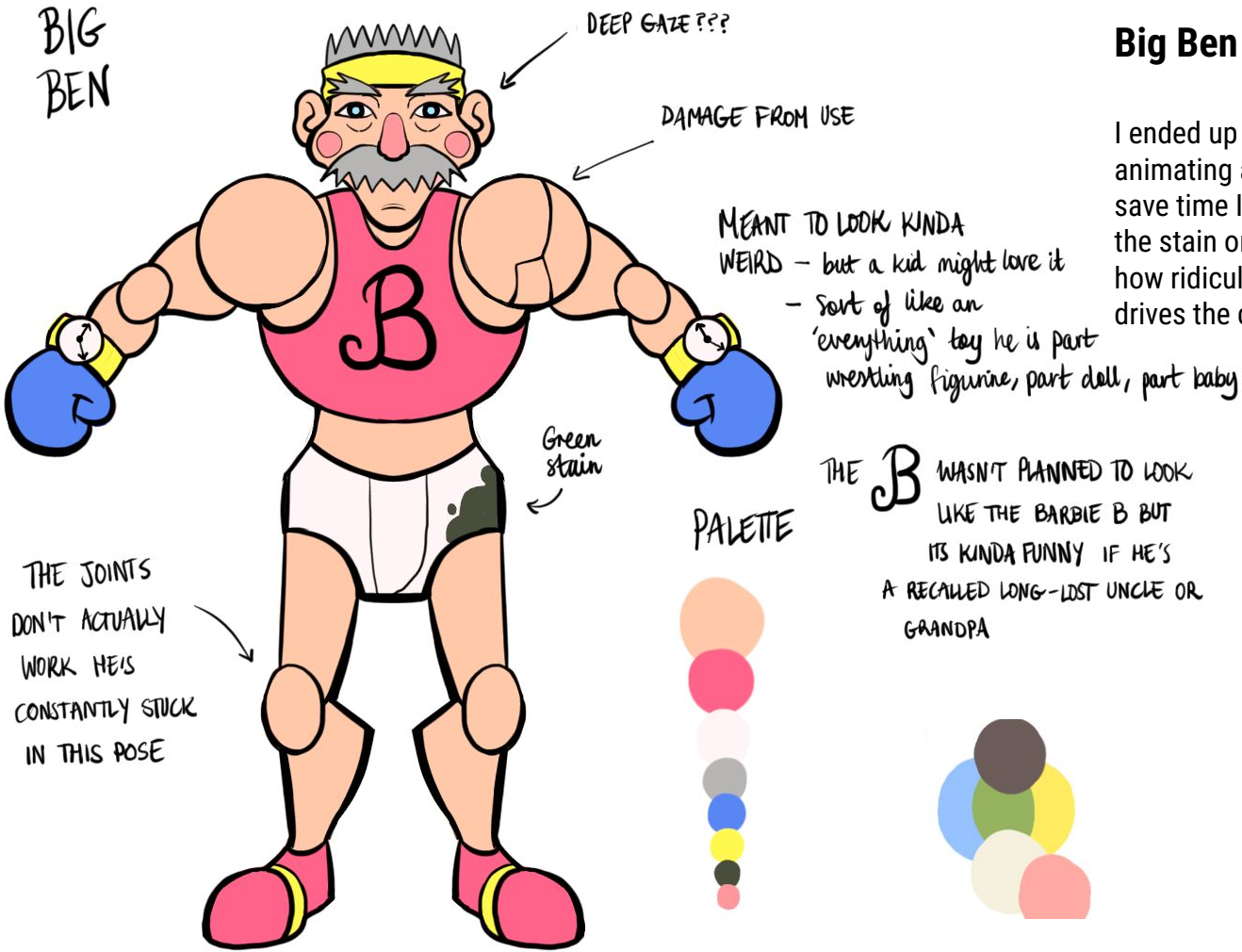
This is the neutral eye shape but since he's angry most of the time the eyelid would be lowered

ANGRY

CLOTHING DETAILS HAVE POINTS UNLIKE BOWIE'S ONESIE

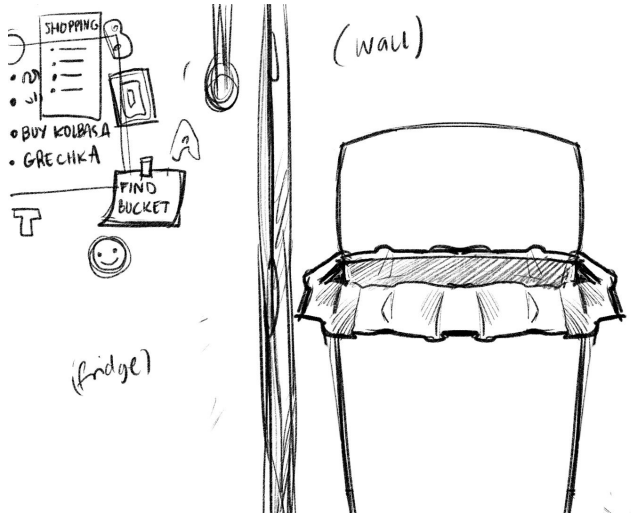
SOCK FEET POINT UP & INWARDS LIKE ELF SHOES

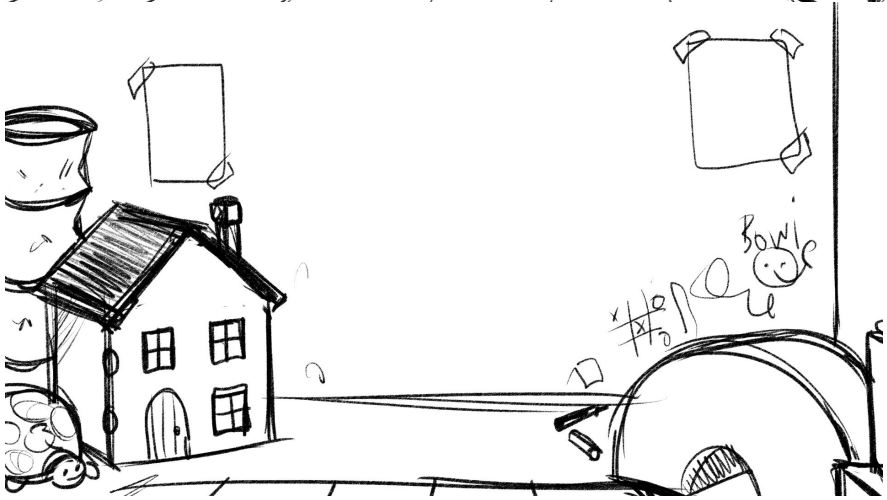


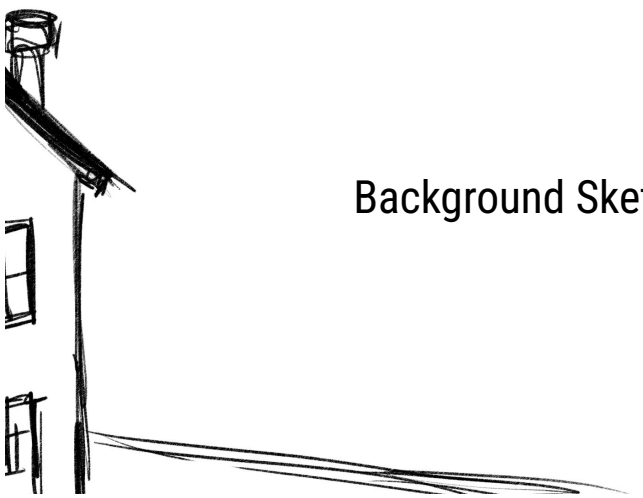


Big Ben Design

I ended up changing the design slightly while animating as he was already quite complicated. To save time I removed the crack on the shoulder and the stain on the diaper. Overall, I'm pleased with how ridiculously silly yet beautiful he looks, it truly drives the comedic timing in the animation home.



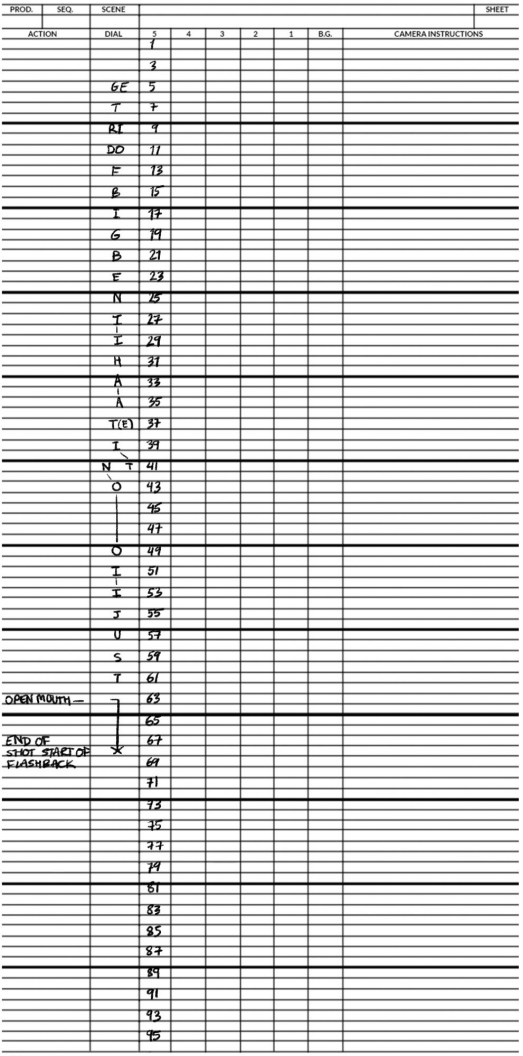


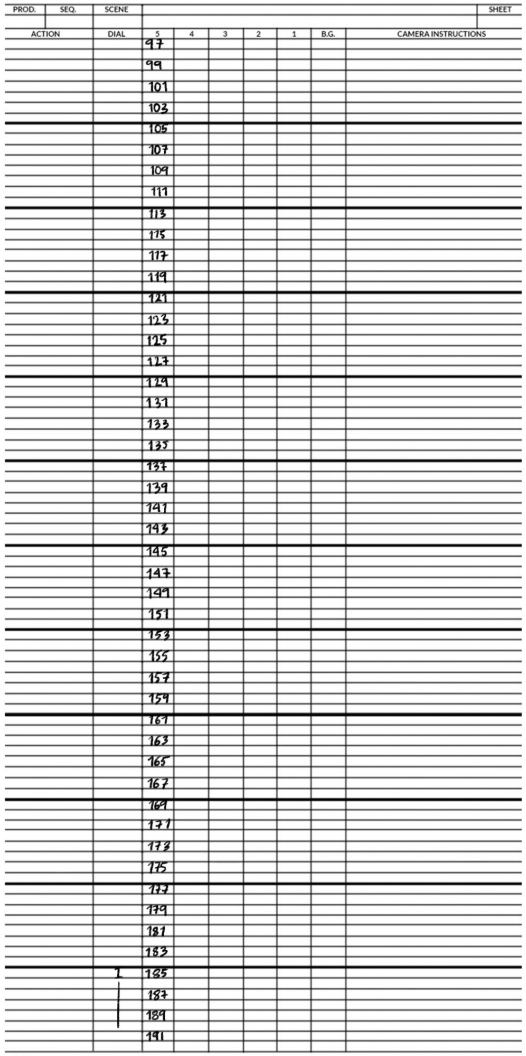


Background Sketches

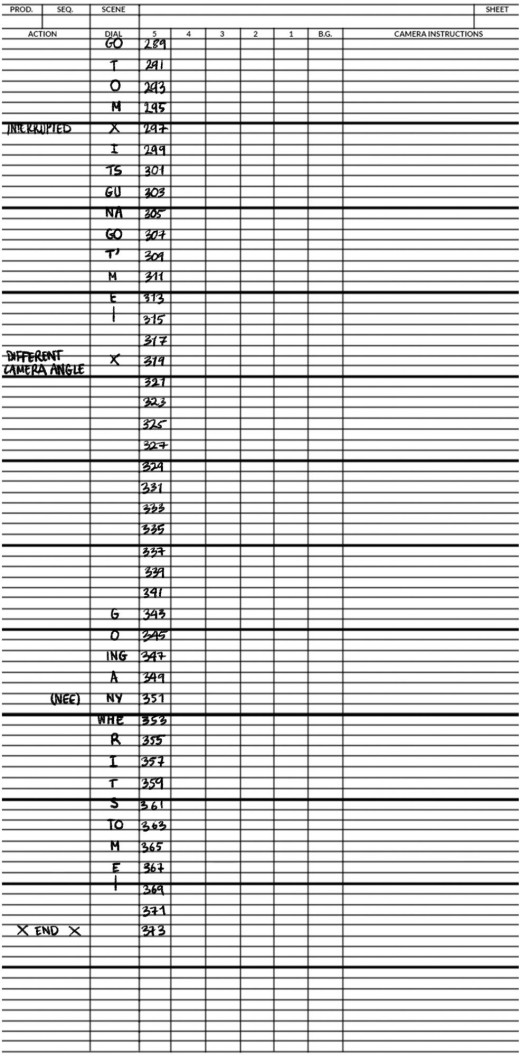
SHOPPING
• КОЛБАСА
• CHEESE
• GLOP
• TVAROG
• Я УСТАЛА
FIND BUCKET!

X SHEETS 1 & 2


PROD.
SEQ.
SCENE
SHEET
ACTION
DIAL
5
4
3
2
1
B.G.
CAMERA INSTRUCTIONS
GE
T
RI
DO
F
B
I
G
B
E
N
T
I
H
A
A
T(E)
I
N T
O
O
I
I
J
U
S
T
OPEN MOUTH
END OF SHOT START OF FLASHBACK
D'source

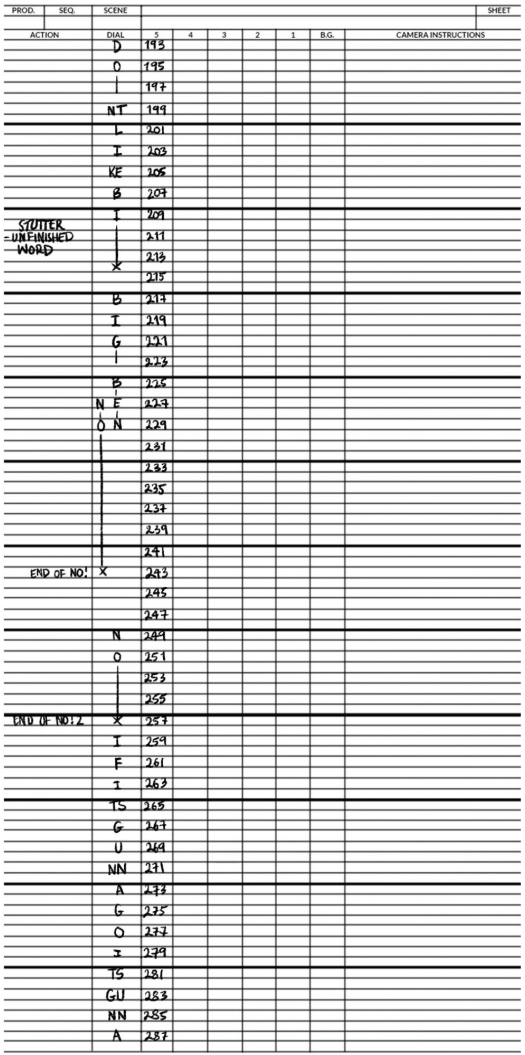

PROD.
SEQ.
SCENE
SHEET
ACTION
DIAL
5
4
3
2
1
B.G.
CAMERA INSTRUCTIONS
D'source

X SHEETS 3 & 4



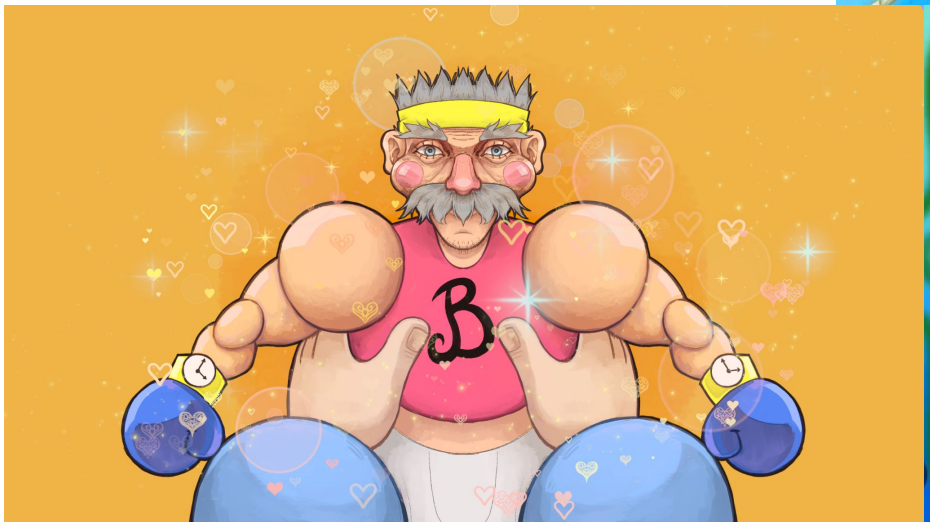
PROD.	SEQ.	SCENE							SHEET
ACTION	DIAL	$	4	3	2	1	B.G.	CAMERA INSTRUCTIONS	
	GO	289							
	T	291							
	O	293							
	M	295							
INTERRUPTED	X	297							
	I	299							
	TS	301							
	GU	303							
	NA	305							
	GO	307							
	T'	309							
	M	311							
	E	313							
	I	315							
		317							
DIFFERENT CAMERA ANGLE	X	319							
		321							
		323							
		325							
		327							
		329							
		331							
		333							
		335							
		337							
		339							
		341							
	G	343							
	O	345							
	ING	347							
	A	349							
(NEE)	NY	351							
	WHE	353							
	R	355							
	I	357							
	T	359							
	S	361							
	TO	363							
	M	365							
	E	367							
		369							
		371							
X END X		373							

D'source



PROD.	SEQ.	SCENE							SHEET
ACTION	DIAL	$	4	3	2	1	B.G.	CAMERA INSTRUCTIONS	
	D	193							
	O	195							
	I	197							
	NT	199							
	L	201							
	I	203							
	KE	205							
	B	207							
	I	209							
STUTTER - UNFINISHED WORD		211							
	X	213							
		215							
	B	217							
	I	219							
	G	221							
	I	223							
	B	225							
N	E	227							
O	N	229							
		231							
		233							
		235							
		237							
		239							
		241							
END OF NO!	X	243							
		245							
		247							
	N	249							
	O	251							
		253							
		255							
END OF NO!2	X	257							
	I	259							
	F	261							
	I	263							
	TS	265							
	G	267							
	U	269							
	NN	271							
	A	273							
	G	275							
	O	277							
	I	279							
	TS	281							
	GU	283							
	NN	285							
	A	287							

D'source

Big Ben ‘Realistic’ Frame Inspiration

The digitally painted close up frame of Big Ben is a crucial comedic moment in my animation. It almost ‘breaks character’ of the animation as it is completely unexpected from the style the viewer had at least some time to adjust to. The frame is heavily inspired by Spongebob’s hyper detailed close up shots that I found super fun and a perfect comedic addition to an otherwise unassuming animation.